



## MWGA COMPETITION FORMAT RULES

Revised March 2024

### MWGA Scramble Rules

The current USGA Rules of Golf and the MWGA Rules and Conditions of Competitions will govern all MWGA competitions, with the exception of the following rules, which are in effect for MWGA 2-Woman and 4-Woman Scrambles competitions. Any additional local rules will be presented before play begins.

- 1) All players tee off at each hole. The best or most strategic shot is then selected as the spot from which the next shots will be played. The ball(s) of the other team member(s) are then picked up and moved to that spot. From that location, all team members will play a second shot. This same procedure is followed until the ball is holed.
- 2) All team members may clean and place their ball. The balls are to be placed within one club length of the landing spot, no closer to the hole (*except on the green, where a ball marker shall be placed within one putter head length to the right or left of the ball to ensure that all balls will be played from the same location*).
- 3) A ball must be placed in the same area of the course as the original ball (e.g. ball may not be placed on the green when the selection is in the general area).
- 4) Continuous putting is encouraged to speed up play. A team may knock in a short putt before trying to sink a long putt.
- 5) When a selected ball is eligible for relief under the USGA Rules, relief should be taken before marking the selected location.
- 6) If a team is missing a golfer, the team will rotate the extra shot to make up for the missing player. However, as prizes are awarded on an individual basis, the winning team that is short a player(s) will not be awarded the prize money of the missing player(s).
- 7) A minimum number of drives must be used from each player on the team.
  - a) In a 4-Woman Scramble, each team in all flights must use three drives from each player.
  - b) In a 2-Woman Scramble, each team in all flights must use six drives from each player.
  - c) Each player's required drives must be clearly indicated on the scorecard.

### Mulligan Rules for Scrambles

Mulligans may be sold at MWGA scramble events as a fund raising activity.

1. Mulligans are \$2 a player and a player gets only two.

2. Mulligans can be used to replay any shot anywhere on the course. The original ball must be abandoned.
3. *Mulligans cannot be used for contests, such as closest to the pin, longest drive or chip-ins.*
4. Mulligans can be used in skins.
5. Each group will keep track of where everyone's mulligans are used.
6. Do not delay play.

**Violation of the MWGA Scramble Rules will result in the team being disqualified.  
MWGA Pace of Play Policy Will Be In Effect**

**Players scores from this format are not to be posted**

### **2-Person (Woman) Four-Ball Rules – Rule 23**

The current USGA Rules of Golf and the MWGA Rules and Conditions of Competitions will govern all MWGA competitions, with the exception of any local rules, which will be presented before play begins.

The format is a 2-Person (Woman) Four-Ball. It is a handicapped **stroke play** team event with teams consisting of two (2) players and each player on the team plays their own ball. Upon completion of each hole, the gross score of each player is recorded. If a team member elects not to complete a hole, they should use their most likely score, suffixed with an X. This score is used for posting purposes only, and cannot be used for the team score.

Golf Genius Scoring: The lower of the two scores, both gross and net are used as the team score for each hole.

**Violation of the MWGA 2-Person (Woman) Four-Ball Rules will result in the team being disqualified.  
MWGA Pace of Play Policy Will Be In Effect**

### **Best 2 -of- 4 Four-Ball Rules**

The current USGA Rules of Golf and the MWGA Rules and Conditions of Competitions will govern all MWGA competitions, with the exception of any local rules, which will be presented before play begins.

The format is a Best 2-of-4 Four-Ball. It is a handicapped **stroke play** team event with teams consisting of four (4) players and each player on the team plays their own ball. Upon completion of each hole, the gross score of each player is recorded. If a team member elects not to complete a hole, they should use their most likely score, suffixed with an X. This score is used for posting purposes only, and cannot be used for the team score.

Golf Genius Scoring: The lowest two scores, both gross and net are added together and used as the team score for each hole.

**Violation of the MWGA 2 -of- 4 Best Ball Rules will result in the team being disqualified.  
MWGA Pace of Play Policy Will Be In Effect**

### 3-Person and 4-Person (Woman) Cha Cha Cha Rules

The current USGA Rules of Golf and the MWGA Rules and Conditions of Competitions will govern all MWGA competitions, with the exception of the following rules, which are in effect for Cha-Cha-Cha competitions. Any additional local rules will be presented before play begins.

The format is a 3 or 4-Person (Woman) Cha Cha Cha. It is a handicapped **stroke play** team event with teams consisting of three (3) or four (4) players and each player on the team plays their own ball throughout the 18 holes. Upon completion of each hole, the gross score of each player is recorded. If a team member elects not to complete a hole, they should use their most likely score, suffixed with an X. This score is used for posting purposes only, and cannot be used for the team score. The team score is determined by using the one lowest score on par 5s (cha), the two lowest scores on par 4s (cha cha), and the 3 lowest scores on par 3s (cha cha cha).

Golf Genius Scoring:

- On the par 5s (cha), the one lowest score, both gross and net is used as the team score.
- On the par 4s (cha cha), the two lowest scores, both gross and net are used as the team score.
- On the par 3s (cha cha cha), the three lowest scores, both gross and net are used as the team score.

**Violation of the MWGA 3 or 4-Person (Woman) Cha Cha Cha Rules will result in the team being disqualified.**

**MWGA Pace of Play Policy Will Be In Effect**

### 2-Person (Woman) Eraser Rules

The current USGA Rules of Golf and the MWGA Rules and Conditions of Competitions will govern all MWGA competitions, with the exception of the following rules, which are in effect for 2 Person (Woman) Eraser competitions. Any additional local rules will be presented before play begins.

The format is a 2-Person (Woman) Eraser. This is a handicapped **stroke play** team event based on playing 36 holes over a two-day period. Each team member plays their own ball throughout the 36 holes. Upon completion of each hole, the gross score of each player ~~is~~ **MUST BE** recorded. If a team member elects not to complete a hole, they should use their most likely score, suffixed with an X. This score is used for posting purposes only, and cannot be used for the team score. **The team score per hole is determined by taking the better score of the two days for each player and adding them together.** – You simply “erase” ~~the~~ your higher hole scores. Prizes are based on the lowest **combined team** “Eraser Scores”.

**Any team having a player that has not recorded a score in each of the 36 holes will be disqualified.**

Golf Genius Scoring: The team score per hole is determined by taking the better score of the 2 days for each player and adding them together.

**Violation of the MWGA 2-Person (Woman) Eraser Rules will result in the team being disqualified.  
MWGA Pace of Play Policy Will Be In Effect**

## **2 or 4 Person (Woman) Shamble Rules**

The current USGA Rules of Golf and the MWGA Rules and Conditions of Competitions will govern all MWGA competitions, with the exception of the following rules, which are in effect for 2 or 4-Person (Woman) Shamble competitions. Any additional local rules will be presented before play begins.

The format is a 2 or 4 Person (Woman) Shamble. A shamble is a golf event that combines both scramble and stroke play elements. As in a scramble, all members of a team (usually four) tee off on each hole and the best or most strategic shot of the four tee shots is selected. All players move their balls to the spot of the best ball. From this point, the hole is played out as stroke play, with all members of the team playing their own ball into the hole. So, select the best shot off the tee, move all balls to that spot, then play individual stroke play until each member of the group has holed out.

All four team members may clean and place their ball on the first shot only. The balls are to be placed within one club length of the landing spot, no closer to the hole (***except on the green***, where a ball marker shall be placed ***within one putter head length*** to the right or left of the selected ball). When the selected tee shot ball is eligible for relief under the USGA Rules, relief should be taken before marking the selected location.

A ball must be placed in the same area of the course as the original ball.

Scoring is to be determined by the Competition Committee as it can be done any number of ways, such as using one low score per hole for a 2 or 4 Person Team, or using two or three low scores per hole in a 4 Person Team.

**Violation of the MWGA 2 or 4 Person (Woman) Shamble Rules will result in the team being disqualified.  
MWGA Pace of Play Policy Will Be In Effect**

**Players scores from this format are not to be posted.**

## **2-Person (Woman) Chapman (aka the Pinehurst method)**

The current USGA Rules of Golf and the MWGA Rules and Conditions of Competitions will govern all MWGA competitions, with the exception of the following rules, which are in effect for 2-Person (Woman) Chapman competitions. Any additional local rules will be presented before play begins.

This is a two-person, handicapped modified chapman competition:

- Both players hit drives;
- Each plays their partners ball for their second shot;

- The team must then select one ball location from which to complete the hole using alternate shot format. If Player “A” last hit the selected ball, Player “B” shall play first in the alternation.
- Alternate shot continues until the ball is holed out.

All balls are to be played as they lie, unless relief is being taken as specified under the Rules of Golf. Each hole must be holed-out.

**Violation of the MWGA Chapman Rules will result in the team being disqualified.  
MWGA Pace of Play Policy Will Be In Effect**

**Players scores from this format are not to be posted.**

### **Stableford - (Rule 21.1)**

The current USGA Rules of Golf and the MWGA Rules and Conditions of Competitions will govern all MWGA competitions. Any additional local rules will be presented before play begins.

This is an individual net stroke play event:

The number of points awarded on each hole is determined based on comparison of the number of strokes taken to par. This fixed score is then adjusted in relation to the player's handicap. Since it is not possible to score any points on a hole where the player has more than a net bogey:

- the player should pick-up after it is clear she will not score a net bogey or better,
- record in the score she would have most likely made followed by an “X”,
- then move on to the next hole.

The Stableford allows a player to still be competitive even with a few bad holes. At the end of the round, the number of points scored on each hole is totaled to give a final score. The winner of a Stableford competition is the player with the highest point total.

The number of points awarded per hole as recommended by the USGA are as follows:

Points	Strokes in relation to Net par on each hole
0	Net Double Bogey or more
1	Net Bogey
2	Net Par
3	Net Birdie (1 under par)
4	Net Eagle (2 under par)
5	Net Double Eagle/Albatross (3 under par)
6	Net Triple Eagle (4 under par)

All balls are to be played as they lie, unless relief is being taken as specified under the Rules of Golf. Each hole, where points will be awarded, must be holed-out. A player receiving “0” points on a hole does not need to hole-out.

**Violation of the MWGA Stableford Rules will result in disqualification.  
MWGA Pace of Play Policy Will Be In Effect**