1) **Eligibility**
Competitions are open to all female amateur golfers; mixed events are also open to amateur male golfers. Professional golfers may participate in designated Pro-Am events.

2) **Fees**
a) The entry fee for each competition will be $63 per day for each event. Green fees, awards and food (where specified), are included in this fee.
b) The entry fee for non-members will be $10 more than the entry fee for members, unless designated otherwise; i.e., male partners in mixed competitions playing with members will pay the member fee.
c) Refunds will be issued based on the MWGA Refund Policy.

3) **Flights**
The number of flights will be determined by the number of competition entries. There must be a minimum of nine teams per flight in team events before additional flights will be added.

4) **Prizes**
a) A minimum of 30% of the field will receive prizes.
b) There will be an equal number of gross and net prizes by flight in all MWGA competitions, unless otherwise specified.
c) In order to be eligible for net prizes, a player must have a current, official USGA handicap index that adheres to the MWGA Handicap Guidelines or will be subject to the penalties described in the guidelines.
d) The number of entries will determine the number of places paid in each flight. The following are the payouts per player for each place, when those places are paid: 1st - $40; 2nd - $30; 3rd - $20

5) **Contests**
Players will pay an additional fee for contests if they want to enter them. These contests must be paid at time of competition entry. All money paid will be returned to the winners. The game structure is as follows:
a) For $5:
i) 2 to 4 closest to the flagsticks ($3) for 2 flights, based on individual index,
ii) chip-ins ($2) - not flighted.
b) For $5:
gross skins - by competition flight; net skins may be paid, based on the type of competition
For competitions with only one flight, two skin flights will be created based on team handicap.
c) These contests will be available at all competitions and will be run by the competition committee.
Note: Player's ball must be lying one and on the green to claim Closest to the Flagstick.

6) **Individual competitions** - Flighting and Handicap.
Players will be flighted by their course handicap and will receive 100% of that handicap. For Stableford points, see Competition Formats for details. Points: 0, 1, 2, 3, 4, 5, 6 for Net to par: +2&2, 1, 0, -1, -2, -3, -4

7) **Two-person team competitions** - Flighting and Handicap.
a) **Two-person scramble** and **Two-person Chapman** - For flight position and handicap, the team handicap will be calculated by taking 35% of the lowest course handicap and 15% of highest course handicap.
A two-person scramble team will be required to use each player's drive 6 times.
b) **Two-person four-ball** - For flight position, the team's flight will be determined by the handicap of the lowest handicap player on the team. Each player receives 100% of her/his course handicap, unless the course handicap of the members of a side differ by more than 8 strokes. If the difference is more than 8 strokes, a reduction of 10% will be applied to the course handicap of each member of the side.
c) **Two-person eraser** - For flight position, a team's flight will be determined by taking 50% of each player's course handicap. Each player will receive 100% of her/his handicap.

8) **Four-person team competitions**
a) **Handicap Allowances**
Teams should have no more than 2 players with a course handicap of 14 and under, nor more than 2 players with a course handicap of 30 and over. In fairness to others, please manage your teams accordingly.
b) **Flighting and Handicap**
For flight position, team handicaps will be calculated by taking 20% of the lowest course handicap on the team, 15% of the next lowest handicap, 10% of the next lowest handicap and 5% of the highest handicap. For scrambles, this number will be the team handicap.
For other competitions, each player will receive 100% of her handicap, with no restrictions, when determining hole-by-hole net scores.
c) A four-person scramble team will be required to use each players drive 3 times.