

Things you can and should do to speed up Pace of Play (POP)

When playing golf, remember, you are not a SPECTATOR. Be ready to PLAY when it is your turn. If others in your group are not ready when it is their turn, PLAY your ball. POP requires that you keep PLAY moving. Keep up with the group in FRONT of you. Things you can and should do, include:

1. Watch all balls in your group and mark their position. Be prepared to point a fellow competitor to the direction of their ball
2. When it appears that your ball may be headed towards an area where the ball could be lost or difficult to find, PLAY A PROVISIONAL BALL BEFORE moving forward
3. Go to your ball as soon as possible and prepare to play your shot. Don't just sit in the cart waiting for others or waiting to be taken to your ball.
4. After hitting your ball move towards your next shot, in a manner that does not interfere with the player who's turn it is to play. Be at your ball and ready to hit your next shot, when it is your turn. Determine your yardage and club selection, while others are preparing to take their shot.
5. When it is another players turn to play, but that player is not ready. You should be ready to play your ball and should do so, as long as it does not interfere with others.
6. Before helping someone in your group look for their ball, play your ball, then help look for balls.
7. On the putting green, look over your line of putt while others are putting out; be ready when it is your turn, as long as you are not moving while another player is putting.
8. If you are close for a tap in, and do not need to stand on a player's line of putt, continue to putt out.
9. If you are riding in a cart, share the driver duties.
10. If you must leave your bag, take as many clubs as you think you might use so that you don't have to make a trip back to your bag.
11. Get directly into the cart after playing a shot, drive to the next ball, and then put your clubs away.
12. Put your bag or cart on the greenside closest to the exit of the hole.
13. Record the results at the next tee.
14. Don't let conversations interfere with play.
15. When two people sharing a cart are finished putting, they may leave the green and proceed to the teeing box and tee off, by the time they have teed off the other cart should be there. If not, and your group is out of position (not within 2 strokes of the group in front of you), now is the time to split up.

If every player delayed play by 30 seconds over the course of every hole, 36 minutes would be added to the time it takes to play your round. Please, to be respectful to ALL players and the course, DO NOT DELAY PLAY!