

MWGA COMPETITION & EVENT GUIDELINES

- 1) **Eligibility**

Competitions are open to all female amateur golfers; mixed events are also open to amateur male golfers. Professional golfers may participate in designated Pro-Am events.
- 2) **Fees**
 - a) Starting in 2012, the entry fee for each competition will be \$63 per day for each event. Green fees, awards and food (where specified), are included in this fee.
 - b) The entry fee for non-members will be \$20 more than the entry fee for members, unless designated otherwise; i.e., male partners in mixed competitions playing with members will pay the member fee.
 - c) No Fee refund will be given after the entry deadline.
- 3) **Flights**

The number of flights will be determined by the number of competition entries. There must be a minimum of nine teams per flight in team events before additional flights will be added.
- 4) **Prizes**
 - a) A minimum of 30% of the field will receive prizes.
 - b) There will be an equal number of gross and net prizes by flight in all MWGA competitions.
 - c) In order to be eligible for net prizes, a player must have a current, official USGA handicap index that adheres to the MWGA Handicap Guidelines or will be subject to the penalties described in the guidelines.
 - d) The number of entries will determine the number of places paid in each flight. The following are the payouts per player for each place, when those places are paid: 1st - \$40; 2nd - \$30; 3rd - \$20
- 5) **Contests**

Players will pay an additional fee for contests if they want to enter them. These contests must be paid at time of competition entry. All money paid will be returned to the winners. The game structure is as follows:

 - a) For \$5:
 - i) three closest to the flagsticks (\$3) - 2 flights, based on individual index,
 - ii) chip-ins (\$2) - not flighted.
 - b) For \$5:

gross skins - by competition flight.
For competitions with only one flight, two flights for skins will be created by team handicap.
 - c) These contests will be available at all competitions and will be run by the competition committee.

Note: Player's ball must be lying one and on the green to claim Closest to the Flagstick .
- 6) **Individual competitions**

Flighting and Handicap. For flight position and handicap, a player's competition handicap will be equal to 100% of the player's course handicap.
- 7) **Two-person team competitions**
 - a) Flighting and Handicap.
 - i) For flight position and handicap, a two-person scramble and two-person eraser team's handicap will be calculated by taking 35% of the lowest course handicap and 15% of the highest course handicap.
 - ii) For flight position, a two-person best ball team's flight will be determined by the handicap of the lowest handicap player on the team. Each player receives 100% of her/his course handicap.
 - iii) For flight position, a two-person eraser team's flight will be determined by taking 50% of each player's course handicap. Each player will receive 100% of her/his handicap.
 - b) A two-person scramble team will be required to use each player's drive 6 times.

8) **Four-person team competitions**

a) Handicap Allowances

- i) Teams **should** have no more than 2 players with a course handicap of **14 and under**, nor more than 2 players with a **course** handicap of **30 and over**. If more than 2 players are 14 and under or 30 and over, additional gross score adjustments and handicap limits will apply.
- ii) Any team not in compliance will play at 85% of their course handicap for team net. For gross, any team with more than 2 players with a handicap of 14 and under will have strokes added to their gross team score as follows:

Gross adjustment based on 3 or 4 players with handicaps of 14 and under (For points, see the MWGA Point System for Handicaps under Scrambles)			
Total points of the 3 players with handicaps of 14 & under	Strokes added to Team Gross Score	Total points of the 4 players with handicaps of 14 & under	Strokes added to Team Gross Score
-3 to -1	4	-4 to -1	7
0 to 1	3	0 to 2	5
2 to 3	2	3 to 4	3

b) Flighting and Handicap.

- i) Stroke play events (Best 2 of 4, Cha-Cha-Cha) and Shambles

For flight position, team's handicap will be calculated by taking 20% of the lowest course handicap on the team, 15% of the next lowest handicap, 10% of the next lowest handicap and 5% of the highest handicap. Each player will receive 100% of her handicap, with no restrictions, when determining hole-by-hole net scores.

- ii) Scrambles

For flight position and handicap, a four-person scramble team will be calculated on the MWGA point system below.

MWGA Point System for Handicaps	
Players Course Handicap	Players Points
0 - 4	-1
5 - 9	0
10 - 14	1
15 - 19	2
20 - 24	3
25 - 29	4
30 - 34	5
35 - 40+	6
MAX Team HDCP	20

- b) A four-person scramble team will be required to use each players drive 3 times.